

CONDITIONAL STRUCTURE : IF and IF-ELSE

The *if* keyword is used to execute a statement or block only if a condition is fulfilled. Its form is:

if (*condition*) *statement*

Where *condition* is the expression that is being evaluated. If this condition is true, *statement* is executed. If it is false, *statement* is ignore (not executed) and the program continues right after this conditional structure.

For example:

```
#include <iostream>
using namespace std;

int main ()
{
    // local variable declaration:
    int a = 100;

    // check the boolean condition
    if( a < 20 )
    {
        // if condition is true then print the following
        cout << "a is less than 20;" << endl;
    }
    return 0;
}
```

The *if-else* structure can be concatenated with the intention of verifying a range of value.

For example:

```
#include <iostream>
using namespace std;

int main ()
{
    // local variable declaration:
    int a = 100;

    // check the boolean condition
    if( a < 20 )
    {
        // if condition is true then print the following
        cout << "a is less than 20;" << endl;
    }
    else
    {
        // if condition is false then print the following
        cout << "a is not less than 20;" << endl;
    }
    cout << "value of a is : " << a << endl;
}
```

```
    return 0;
}
```

If we want more than a single statement to be executed, we must group them in a block by enclosing them in braces ().

```
#include <iostream>
using namespace std;

int main ()
{
    // local variable declaration:
    int a = 100;
    int b = 10;

    // check the boolean condition
    if( a < 20 )
    {
        // if condition is true then print the following
        cout << "a is less than 20;" << endl;
        if( b < 20 )
            cout << "b is less than 20;" << endl;
    }
    return 0;
}
```